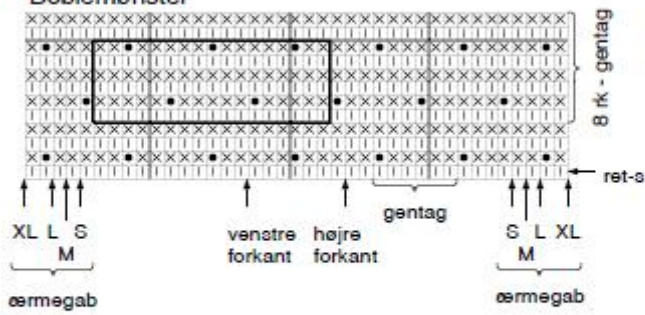


### Boblemonster



- × = 1 fastmaske (fm)
- | = 1 stangmaske (stm)
- = 1 Boble